**PART 1A: FEEDBACK PROVIDED**

Using the fields below, write down the commendations and recommendations you provided to 2 (two) other groups.

**Group#1: Name Ajax**

**COMMENDATIONS PROVIDED**

**Commendation #1**

|  |
| --- |
| The typewriting effect is very cool |

**Commendation #2**

|  |
| --- |
| I like the layout of the UI for the game and how it describes everything happening |

**RECOMMENDATIONS PROVIDED**

**Recommendation #1:**

|  |
| --- |
| Fix the game so that you can select the other rooms to go to without crashing. |

**Recommendation #2:**

|  |
| --- |
| Shorten the pause for the typewriter so that you don’t have to wait as long before going again. |

**Group#2: Name Eamonn**

**PART 1B: FEEDBACK PROVIDED**

Using the fields below, write down the commendations and recommendations you provided to 2 (two) other groups.

**COMMENDATIONS PROVIDED**

**Commendation #1**

|  |
| --- |
| I enjoy how descriptive and entertaining your code is. |

**Commendation #2**

|  |
| --- |
| Your code works exactly as expected |

**RECOMMENDATIONS PROVIDED**

**Recommendation #1:**

|  |
| --- |
| Make your console clear after a while so there is not so much stuff in it. |

**Recommendation #2:**

|  |
| --- |
| You should make it where you deal less damage overtime since you are becoming more tired. |